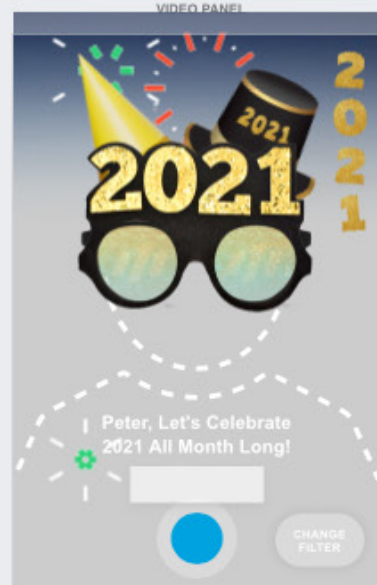
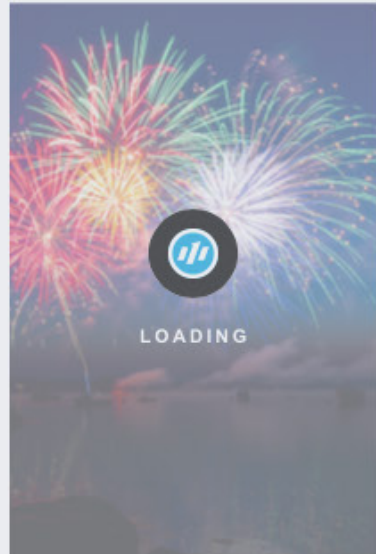




Tip: hold spacebar and drag mouse to pan around



To remove the "open mouth" interaction, edit the classname: Select the "Glasses" and refer to its "Layer Properties". Change "face-track-image mouth-open-only" to "face-track-image"

